
Data-Driven Communications for Large Scale Sensor Networks

Presented by **Yao-Win Hong**

January 9, 2006

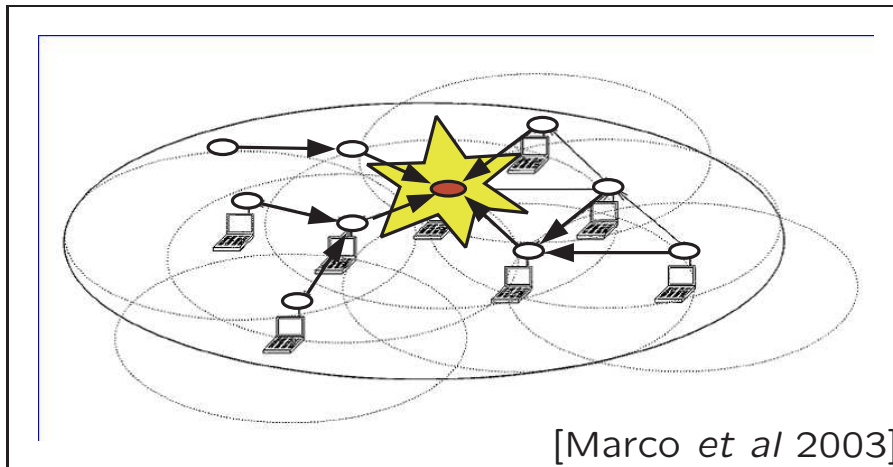
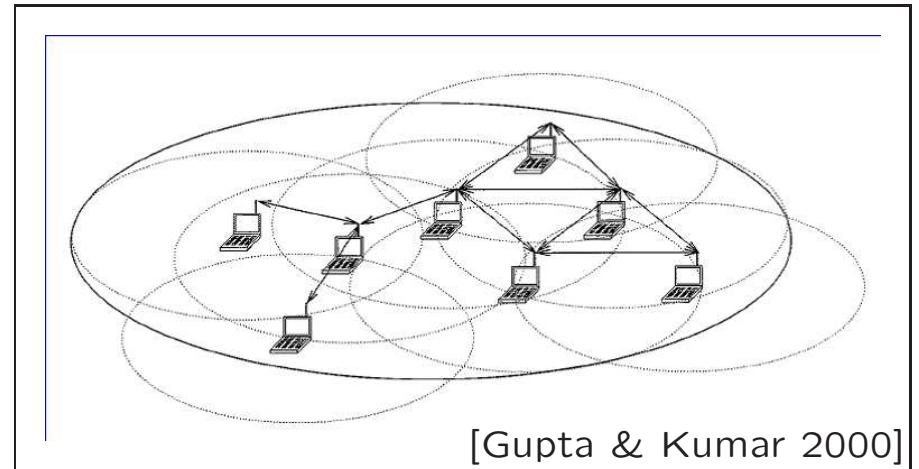
Joint work with Anna Scaglione and Pramod K. Varshney

Scalability of Wireless Communications

- Conventional communications systems assume **independent** and **non-cooperative** users.

⇒ Peer-to-peer per node throughput is $C_N = O(\frac{1}{\sqrt{N \log N}})$. (N : # of users)
i.e. there exists a_1 and a_2 such that

$$\frac{a_1}{\sqrt{N \log N}} \leq C_N \leq \frac{a_2}{\sqrt{N \log N}}$$

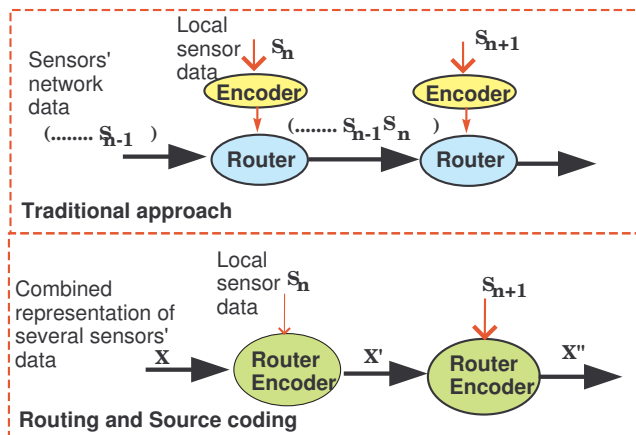


⇒ Many-to-one per node throughput is $C_N = O(\frac{1}{N})$.
(data-gathering structure)

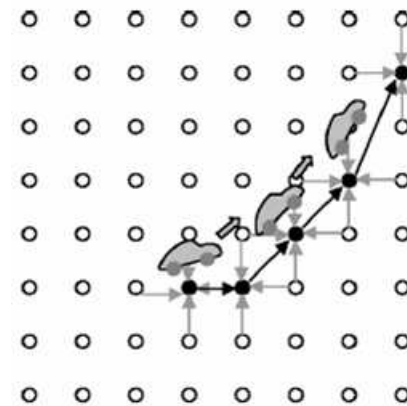
Data-Driven Communications

- Sensor systems measure **dependent** data with **cooperative** users.

► Joint routing and compression.
[Scaglione & Servetto 2002]



► Route selection for detection
[Sung, Tong & Ephremides],
Tracking [Zhao *et al* 2003]

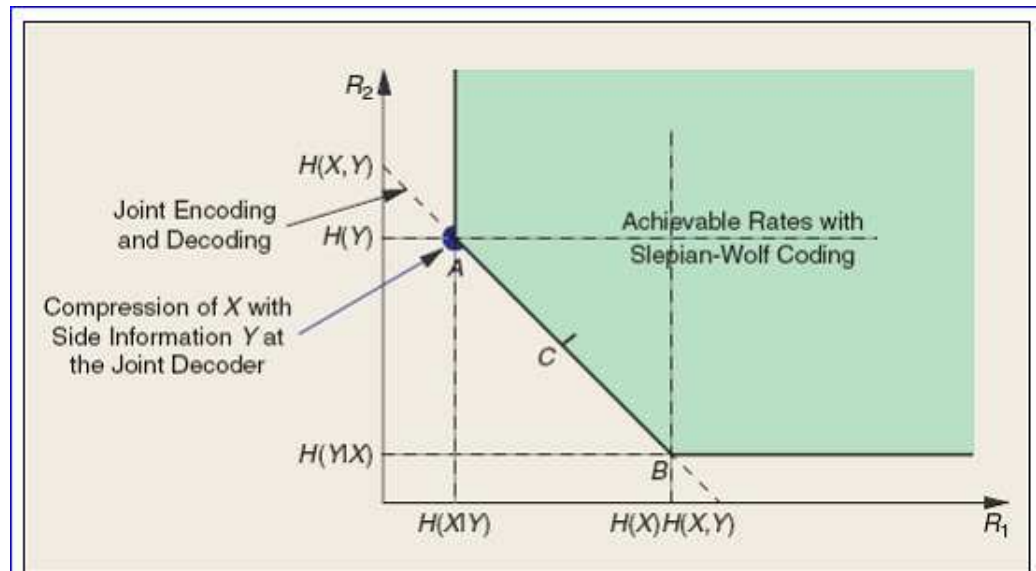
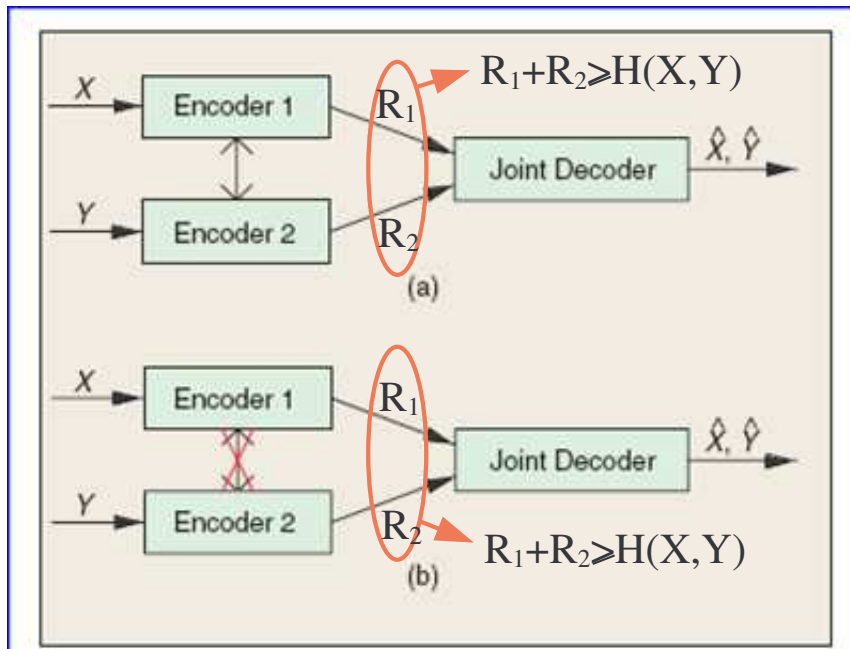


⇒ Belongs to the class of “**Data Aggregation**” Strategies

► Distributed Source Coding (compression without aggregation)

Distributed Source Coding

- Lossless Source Coding: Slepian-Wolf Theory [1973]

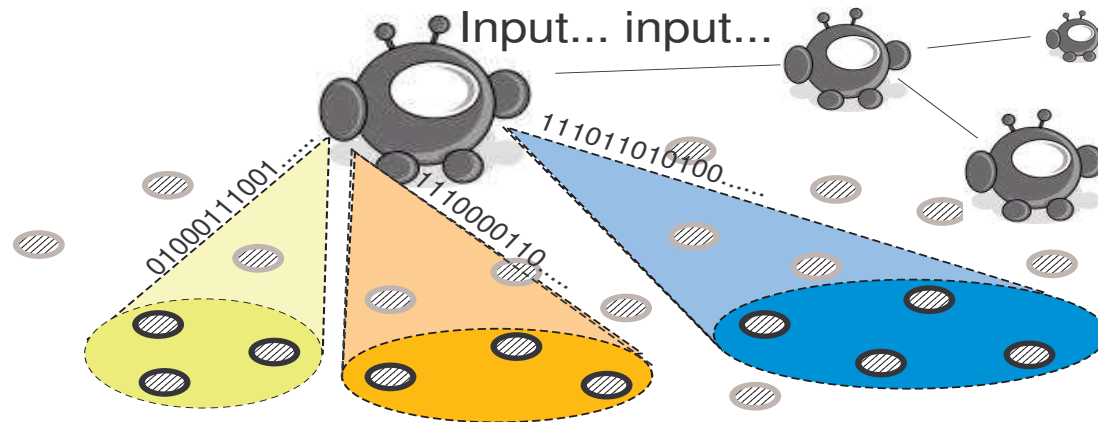


▲ 2. The Slepian-Wolf rate region for two sources.

- Lossy source coding (Wyner-Ziv Coding); Multiple Description Coding; Successive Refinement Coding.

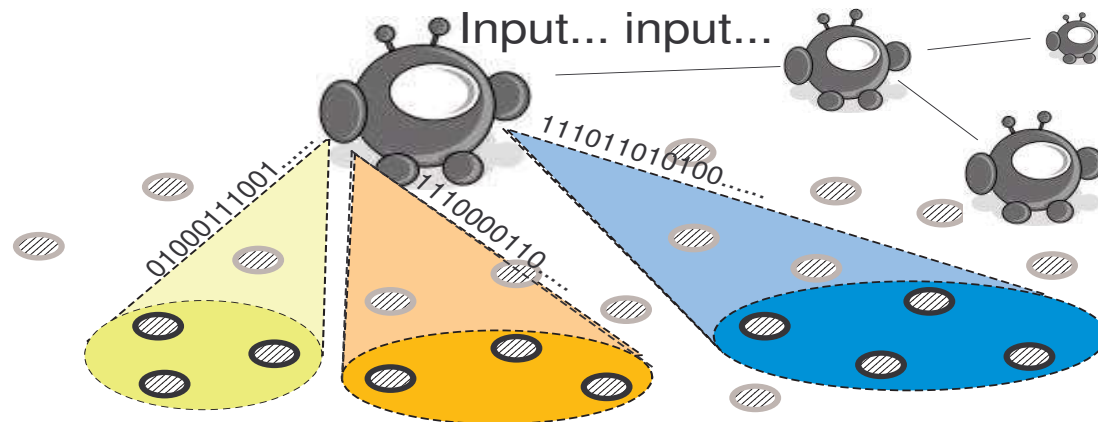
Data Retrieval in Wireless Sensor Networks

- Consider a network of sensors $\mathcal{S} = \{s_0, s_1, \dots, s_{N-1}\}$ and the observations $\mathbf{X} = [X_0, X_1, \dots, X_{N-1}]$ made by the sensors.



Data Retrieval in Wireless Sensor Networks

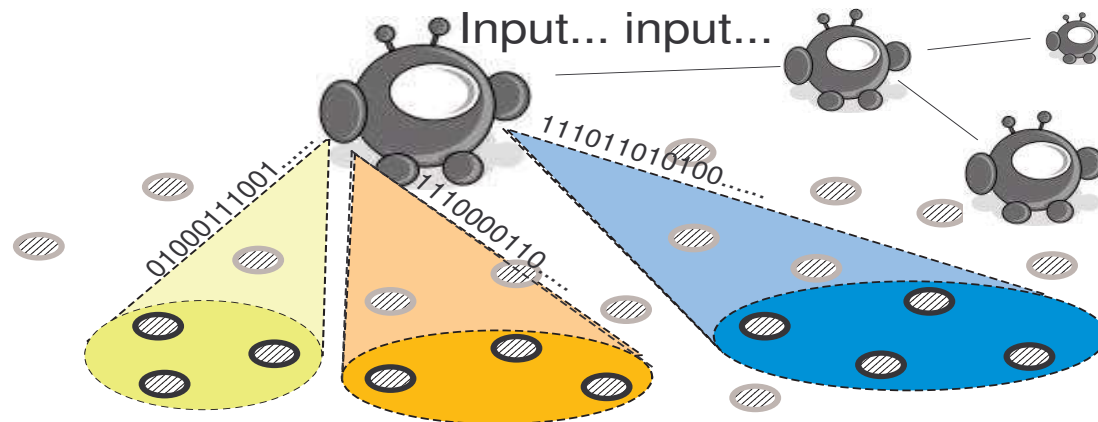
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GOAL: Efficiently obtain a reconstruction of the observations \mathbf{X} with the minimum number of channel accesses.

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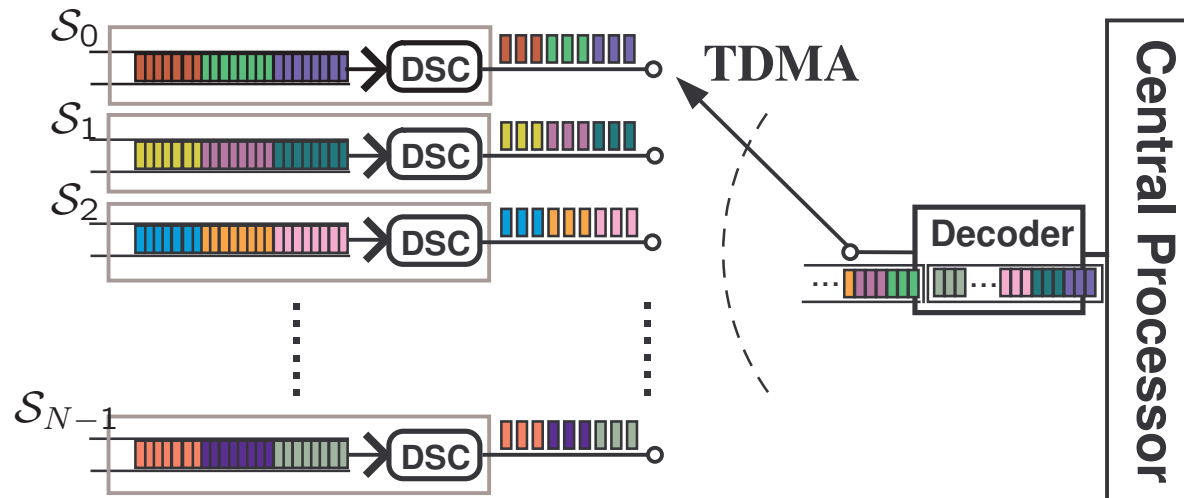


GOAL: Efficiently obtain a reconstruction of the observations \mathbf{X} with the minimum number of channel accesses.

- Centralized query from a base-station;
- Multi-hop ad hoc network;
- Hierarchical sensor network.

State of the Art: Layered Solution

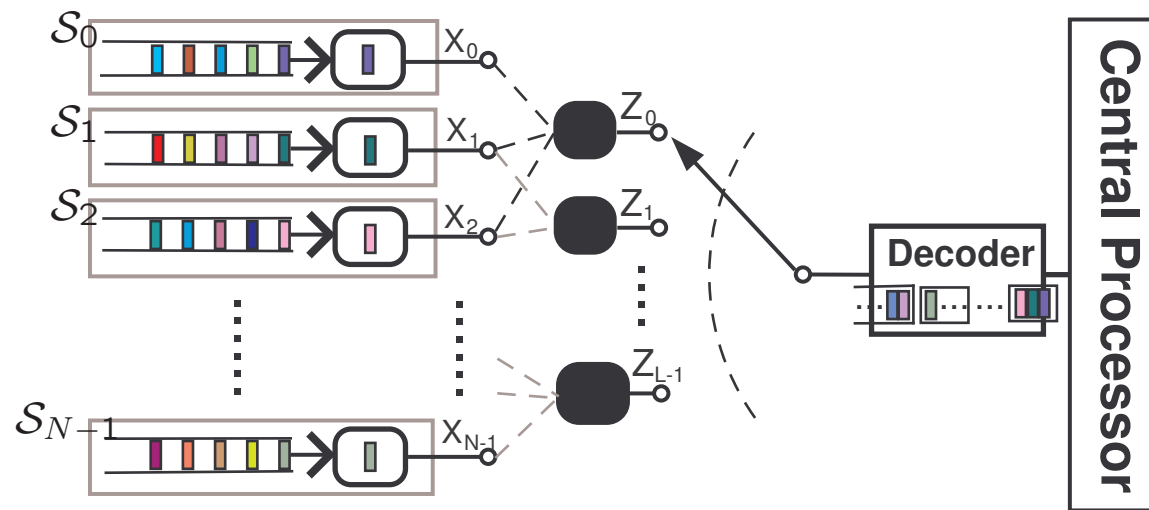
Distributed Source Coding + Point-to-point transmissions



- ✗ **Encoding:** requires long blocks of data at each encoder/sensor.
- ✗ **Transmission:** is point-to-point \Rightarrow wireless is broadcast!!
- ✗ **Decoding:** long latency due to joint decoding.

Key Intuition of Cooperative MAC

Key Intuition: Sensors with **highly redundant data** should cooperate to transmit through the same channel. [Hong, Scaglione 2004]



Similar ideas: Type-Based Multiple Access for Detection and Estimation problems [Mergen & Tong 2005], [Liu & Sayeed 2004]

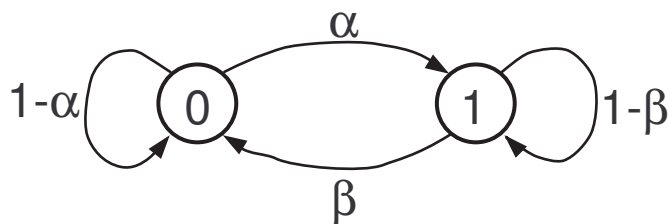
Binary Markov Source Model

- Sensor network $\mathcal{S} = \{s_0, s_1, \dots, s_{N-1}\}$.
- Sensors' observations $\mathbf{X} = [X_0, X_1, \dots, X_{N-1}]$.
 - $\Rightarrow X_i \in \{0, 1\}$ is the observation of s_i .

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Two-state Markov Model:



Transition probabilities:

$$\alpha = \Pr\{X_{i+1} = 1 | X_i = 0\};$$

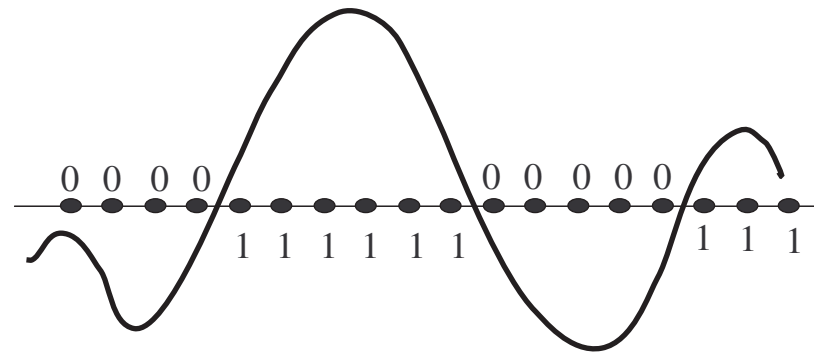
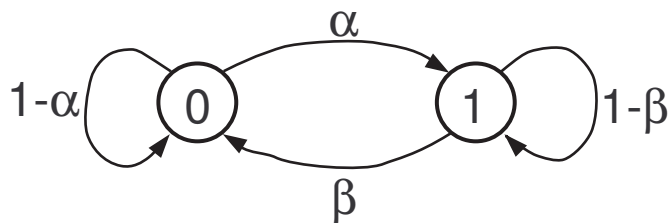
$$\beta = \Pr\{X_{i+1} = 0 | X_i = 1\}$$

$$\Rightarrow p = \Pr\{X_i = 1\} = \frac{\alpha}{\alpha + \beta}; \quad \rho = \frac{\text{Cov}(X_i, X_{i+1})}{\sigma_{X_i} \sigma_{X_{i+1}}} = 1 - (\alpha + \beta)$$

Binary Markov Source Model

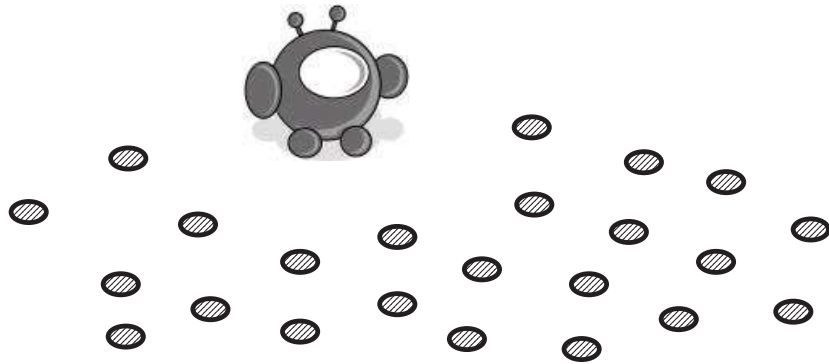
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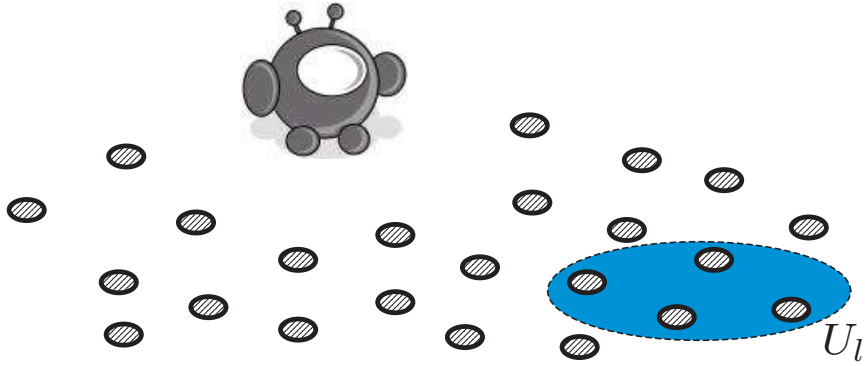
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Cooperative Data Gathering

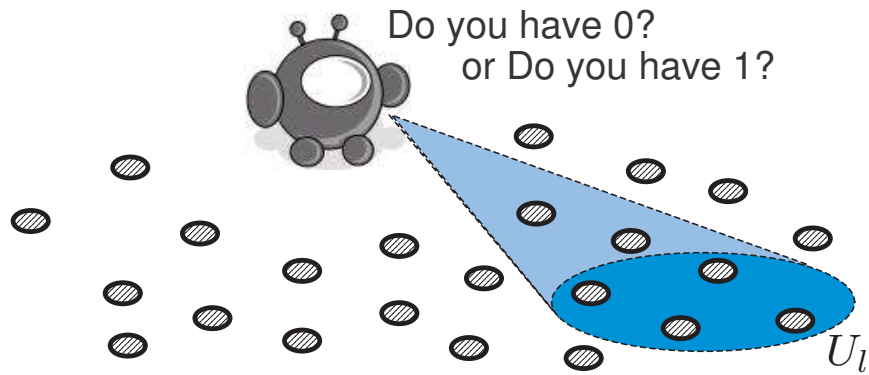


Cooperative Data Gathering

- $U_l \triangleq$ the l -th group queried.



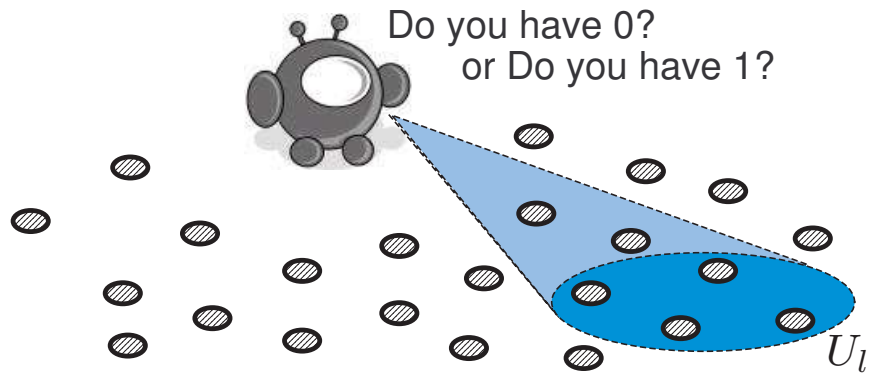
Cooperative Data Gathering



- $U_l \triangleq$ the l -th group queried.
- Binary OR Channel:

$$Z_{U_l} = \vee_{\{i:s_i \in U_l\}} \{X_i \neq 1\}$$

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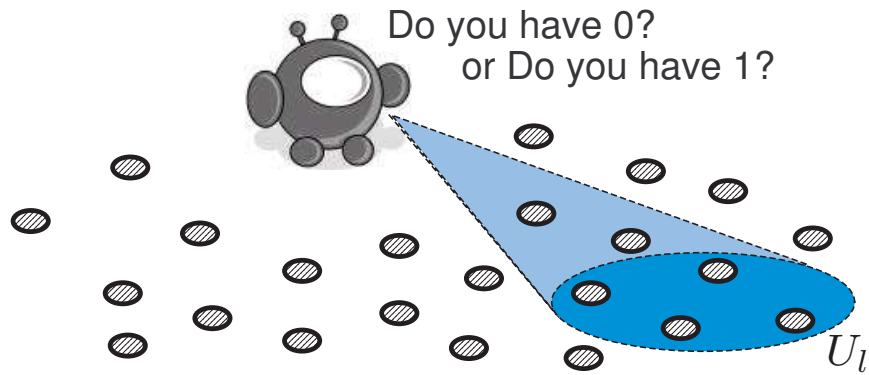


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$$Z_{U_l} = \vee_{\{i:s_i \in U_l\}} f_i(X_i)$$

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The Physical Channel:

$$r(t) = \sum_i A_i \cdot f_i(X_i) \cdot p(t - \tau_i) + n(t)$$

► **Noiseless Energy Detector:** $\|r(t)\|^2 = \|\sum_i A_i f_i(X_i) p(t - \tau_i)\|^2 > 0$

⇒ **Equivalent source coding problem** ($\mathbf{Z} = [Z^{(1)}, Z^{(2)}, \dots, Z^{(L)}]$ represents $\mathbf{X} = [X_0, X_1, \dots, X_{N-1}]$ where $\mathbf{E}[L] \leq N$).

$$H(\mathbf{X}) \leq \mathbf{E}[L_{opt}]$$

Scalability of the Cooperative Scheme

- Upper bound with suboptimal strategy,

$$H(\mathbf{X}) \leq \mathbf{E}[L_{opt}] \leq \min_K \mathbf{E}[L_{sub}]$$

Theorem: **Case I:** for fixed (p, ρ) where $(1 - \rho) \ll 1$,

$$\mathbf{E}[L_{opt}] = O(N) = O(H(\mathbf{X}));$$

Case II: for fixed p and $1 - \rho = c'/N$ for some $c' > 0$,

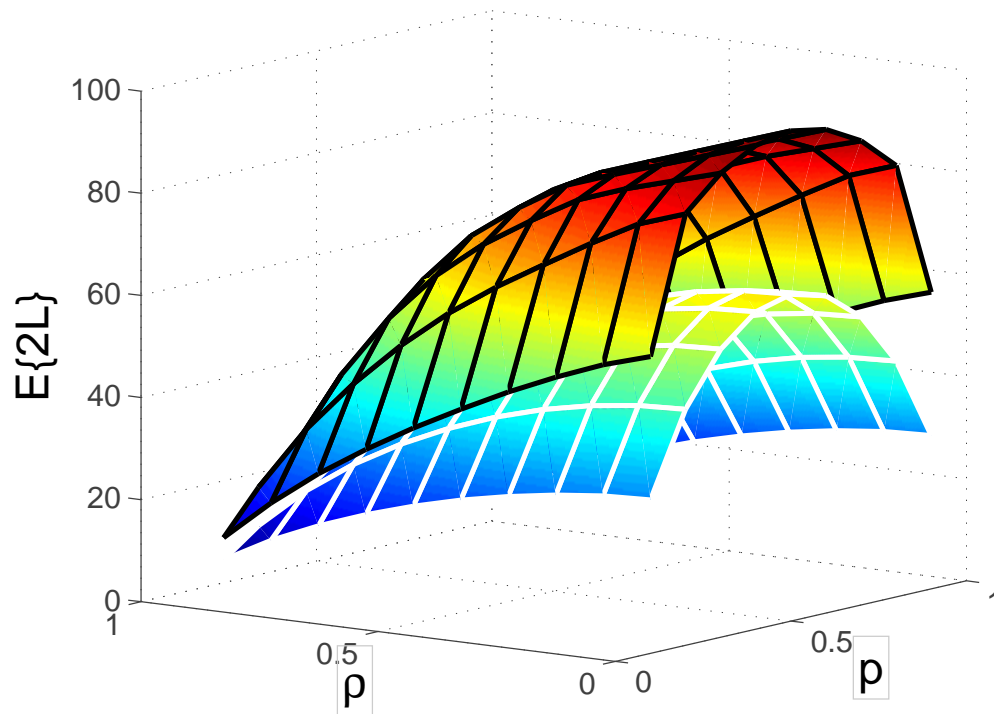
$$\mathbf{E}[L_{opt}] = O(\log(N)) = O(H(\mathbf{X})).$$

Suboptimal strategy with **0, 1, e**

Sup-optimal Cooperative Transmission (**0, 1, e**):

$$(Z_{U_l}, \bar{Z}_{U_l}) = (\vee_{s_i \in U_l} \{X_i \neq 0\}, \vee_{s_i \in U_l} \{X_i \neq 1\}).$$

$E[2L]$ vs Entropy Lower Bound



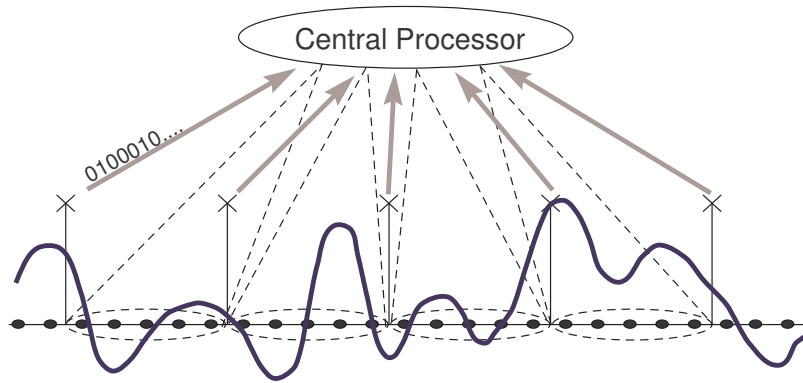
- Number of nodes $N = 64$

- (0):** $(Z_{U_l}, \bar{Z}_{U_l}) = (0, 1)$
 \Rightarrow all have bit 0;
- (1):** $(Z_{U_l}, \bar{Z}_{U_l}) = (1, 0)$
 \Rightarrow all have bit 1;
- (e):** $(Z_{U_l}, \bar{Z}_{U_l}) = (1, 1)$
 \Rightarrow Erasure.

High or Low Density Sensor Networks

HDSN vs LDSN

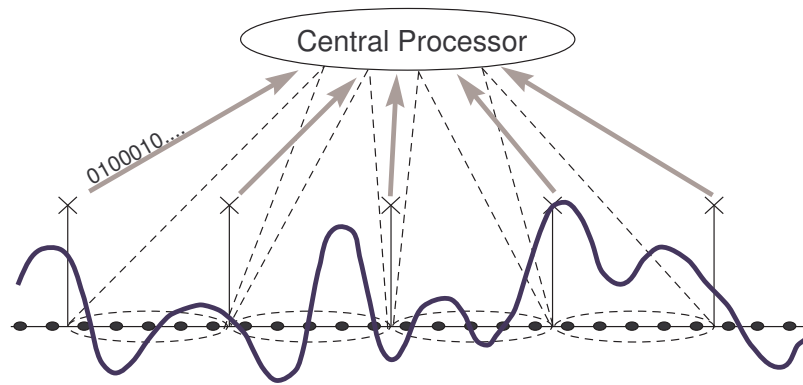
⇒ Example: reconstruction of bandlimited sensor fields.



High or Low Density Sensor Networks

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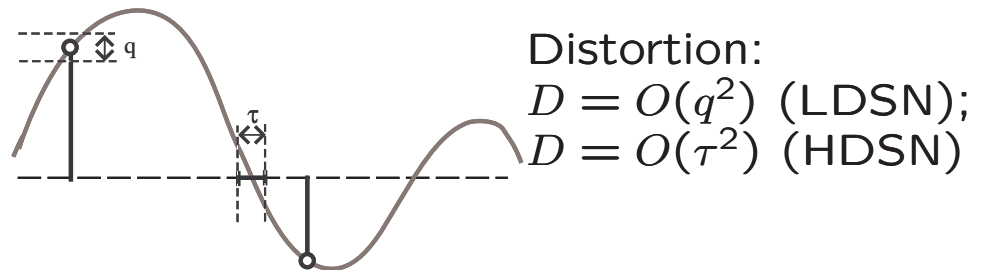
⇒ Example: reconstruction of bandlimited sensor fields.



► Reconstruction performance

LDSN: Nyquist Sampling

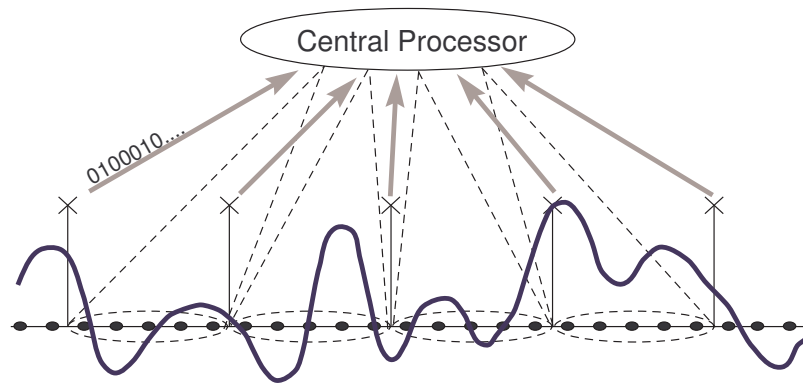
HDSN: Zero Crossing Position



High or Low Density Sensor Networks

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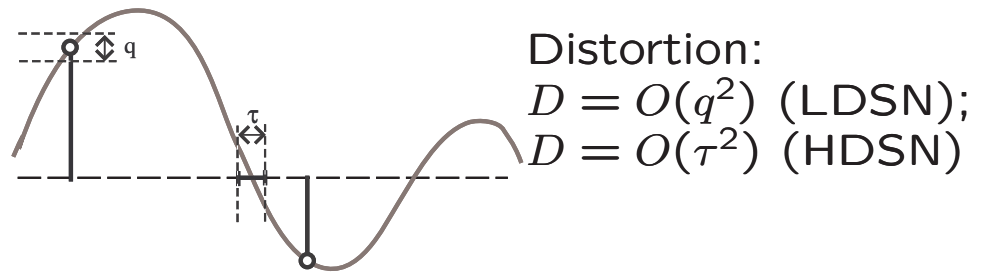
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► Reconstruction performance

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► Communication cost

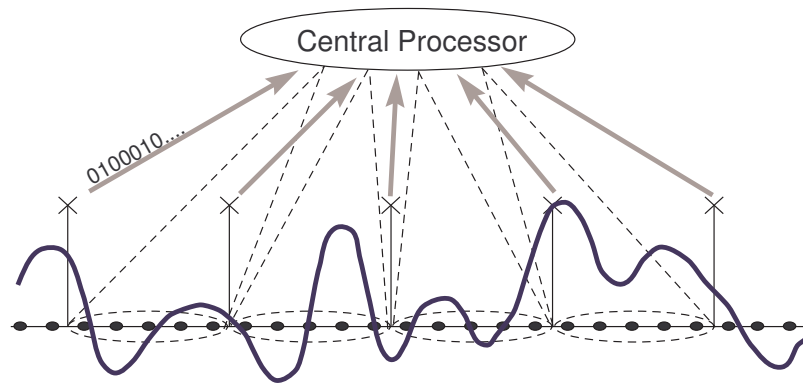
LDSN: Bits tx'ed $k = O(\log \frac{1}{q})$

HDSN: Using GTMA $k = O(\log \frac{1}{\tau})$

High or Low Density Sensor Networks

HDSN vs LDSN

⇒ Example: reconstruction of bandlimited sensor fields.



HDSN superior to LDSN

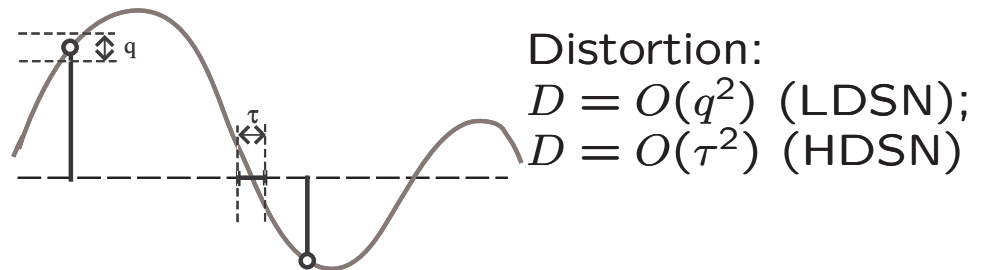
- Energy Efficiency
- Hardware Cost
- System Versatility
- Robustness

[See Hong *et al* 2005 MILCOM]

► Reconstruction performance

LDSN: Nyquist Sampling

HDSN: Zero Crossing Position

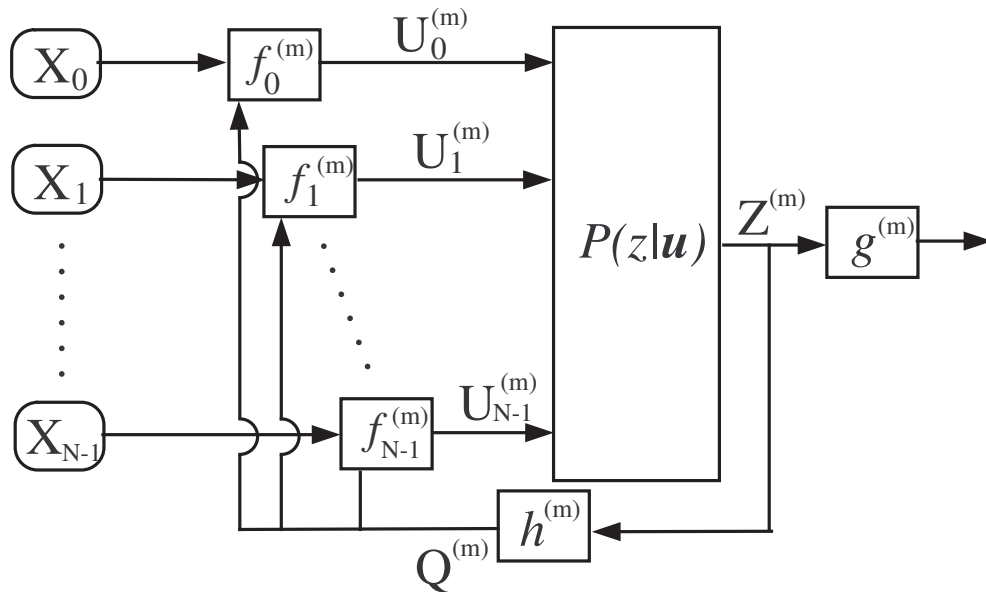


► Communication cost

LDSN: Bits tx'ed $k = O(\log \frac{1}{q})$

HDSN: Using GTMA $k = O(\log \frac{1}{\tau})$

Data Gathering thru Sensor Queries



Encoder

$$f_i^{(m)} : \mathcal{X}_i \times \mathcal{Q}^{m-1} \rightarrow \mathcal{U}_i^{(m)},$$

Decoder

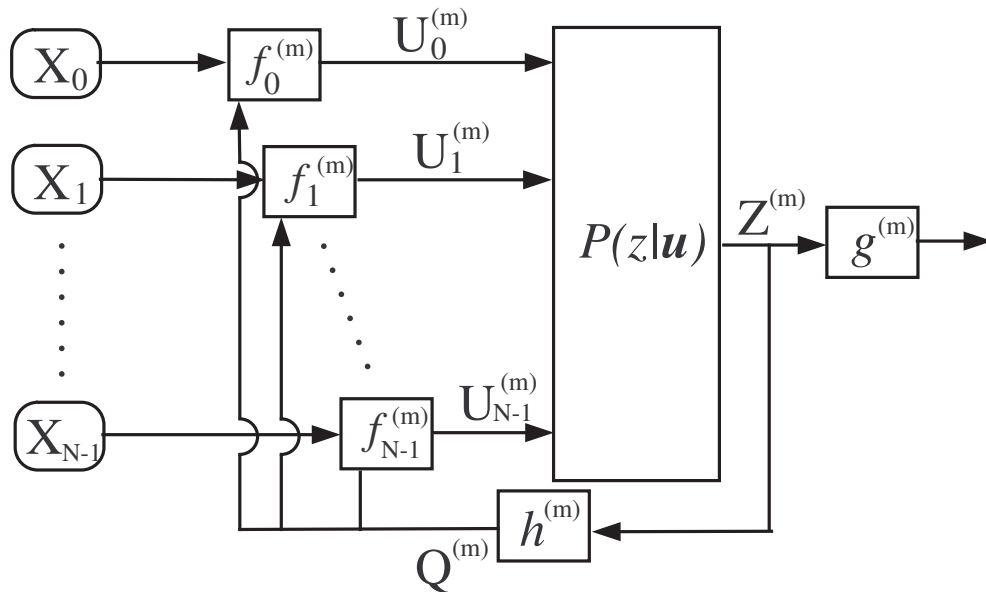
$$g^{(m)} : \mathcal{Z}^m \rightarrow \prod_{i=0}^{N-1} \mathcal{X}_i,$$

Feedback

$$h_i^{(m)} : \mathcal{Z}^{m-1} \rightarrow \mathcal{Q},$$

- Let $\hat{\mathbf{X}}^{(m)} = g^{(m)}(Z^{(1)}, \dots, Z^{(m)})$ be the estimate after m queries. Let L be the number of queries used to acquire X .

Data Gathering thru Sensor Queries



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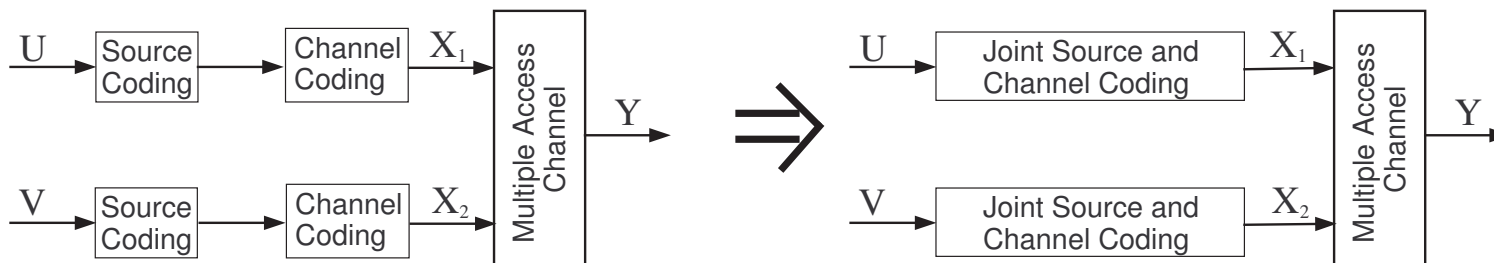
- Let $\hat{\mathbf{X}}^{(m)} = g^{(m)}(Z^{(1)}, \dots, Z^{(m)})$ be the estimate after m queries. Let L be the number of queries used to acquire \mathbf{X} .

Problem Description: Suppose $g^{(m)}$ is fixed and $Q^{(m)} = Z^{(m-1)}$, find $\{f_i^{(m)}\}$ that minimize $\mathbf{E}[L]$ subject to $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(L)})] \leq D$ (where $d(\cdot, \cdot)$: distortion function; D : distortion constraint).

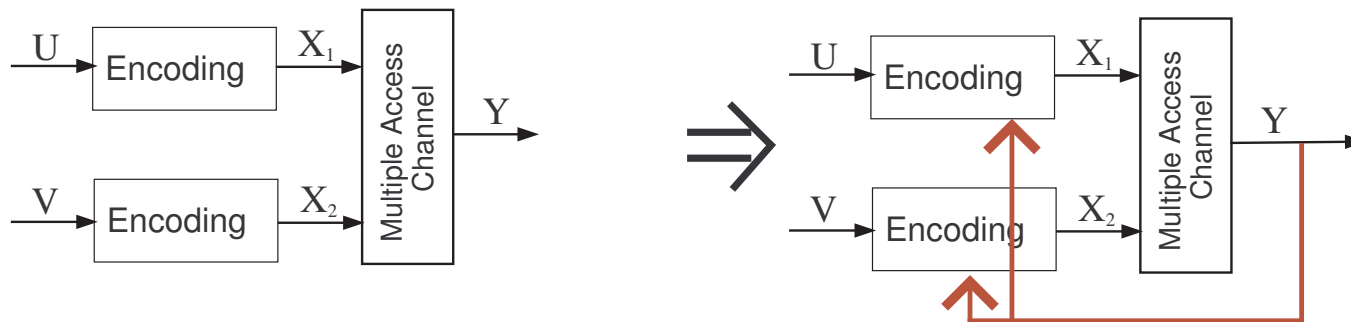
Improved Multiple Access Capacity

✗ In general, symbol-by-symbol encoding does NOT achieve maximum coding efficiency.

► **Cooperation over correlated sources** increases the capacity of the MAC channel.[Cover, El Gamal & Salehi 1980]



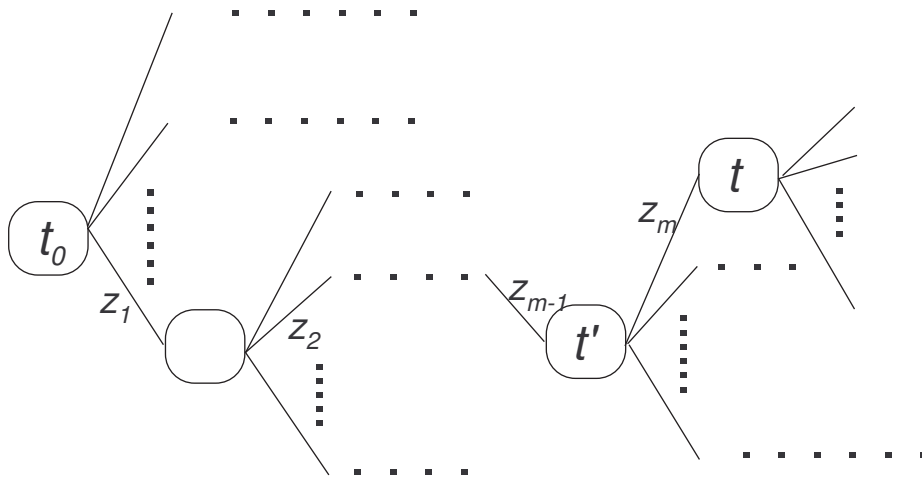
► **Feedback** increases the MAC capacity.[Gaarder & Wolf 1975]



Tree Representation

• For $|\mathcal{Z}|$ finite \Rightarrow Sensor query is represented as a tree T .

► Let (Ω, \mathcal{B}, P) be the probability space.



► Each node represents an event, eg. $t_0 = \Omega$ and

$$t = \{\omega : Z^{(1)}(\omega) = z_1, \dots, Z^{(m)}(\omega) = z_m\}$$

Estimate:

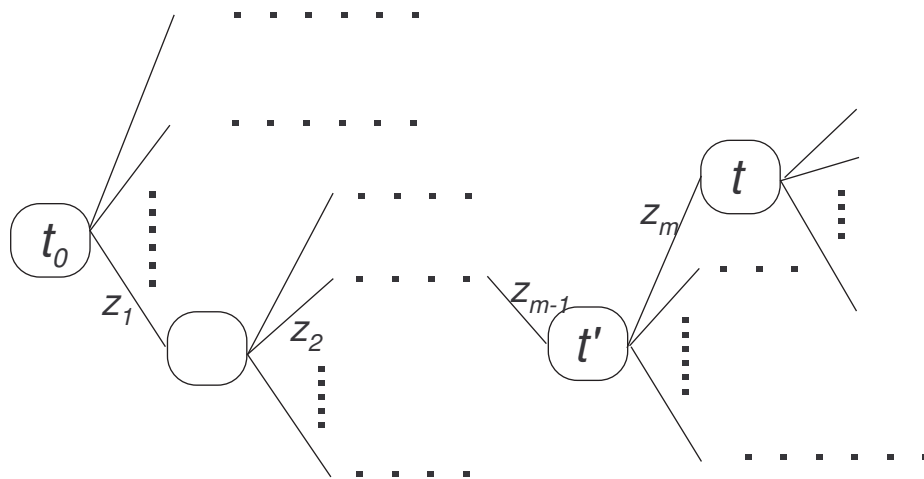
$$\hat{\mathbf{x}}_t = g^{(m)}(z^{(1)}, \dots, z^{(m)})$$

Distortion: $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{x}}_t) | t]$

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Distortion: $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{x}}_t)|t]$

► Let l_t be the depth of t and \tilde{T} be the leaf of tree T .

(1) **Expected number of queries:** $\mathbf{E}[L] = \sum_{t \in \tilde{T}} l_t \cdot P(t)$

(2) **Average Distortion:** $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(L)})] = \sum_{t \in \tilde{T}} \mathbf{E}[d(\mathbf{X}, \hat{\mathbf{x}}_t)|t] \cdot P(t)$

Tree Construction

Special Case: Consider the trees T s.t. $\mathbb{E}[d(\mathbf{X}, \hat{\mathbf{x}}_t)|t] \leq D' < D$ for all $t \in \tilde{T}$, where D is the distortion constraint.

Information-Theoretic Criterion: Given $z^{(0)}, \dots, z^{(m-1)}$, the functions $\mathbf{f}^{(m)} = \{f_i^{(m)}, \forall i\}$, is chosen such that

$$\mathbf{f}^{(m)} = \arg \max_{\mathbf{f}^{(m)}} I(\mathbf{X}; \bar{\mathbf{Z}}^{(m)} | \bar{\mathbf{Z}}^{(1:m-1)} = \mathbf{z}^{(1:m-1)})$$

The dependence is as follows:

$$\Pr(Z^{(m)} | \mathbf{z}^{(1:m-1)}) = \sum_{\mathbf{x} \in \prod_i \mathcal{X}_i} \Pr(Z^{(m)} | \mathbf{f}^{(m)}(\mathbf{x})) \Pr(\mathbf{x} | \mathbf{z}^{(1:m-1)}).$$

Performance Bounds

Theorem 4 Let

$$\alpha = \sup \left\{ k \geq 1 : P \left(\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}_{|\mathbf{Z}^{(1:k)}})|\mathbf{Z}^{(1:k)}] > D' \right) > 0 \right\}.$$

For any tree T , $\mathbf{E}[L]$ can be bounded as

$$I(\mathbf{X}; \bar{\mathbf{Z}}^{(1:\alpha+1)})/G_{\max} \leq \mathbf{E}[L] \leq I(\mathbf{X}; \bar{\mathbf{Z}}^{(1:\alpha+1)})/G_{\min}$$

where

$$G_{\max} = \sup_{0 \leq k \leq \alpha} \frac{I(\mathbf{X}; \bar{\mathbf{Z}}^{(k+1)}|\bar{\mathbf{Z}}^{(1:k)})}{P \left(\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}_{|\mathbf{Z}^{(1:k)}})|\mathbf{Z}^{(1:k)}] > D' \right)},$$

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and $I(\mathbf{X}; \bar{\mathbf{Z}}^{(1)}|\bar{\mathbf{Z}}^{(1:0)})=I(\mathbf{X}; \bar{\mathbf{Z}}^{(1)})$.

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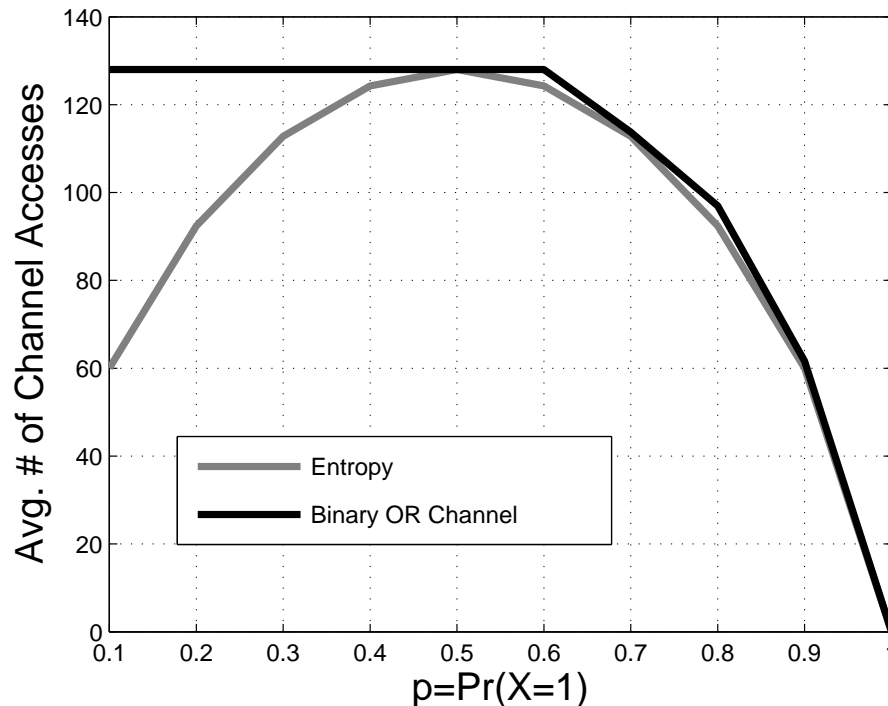
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Performance of the Design Criterion



Blood Testing Example:

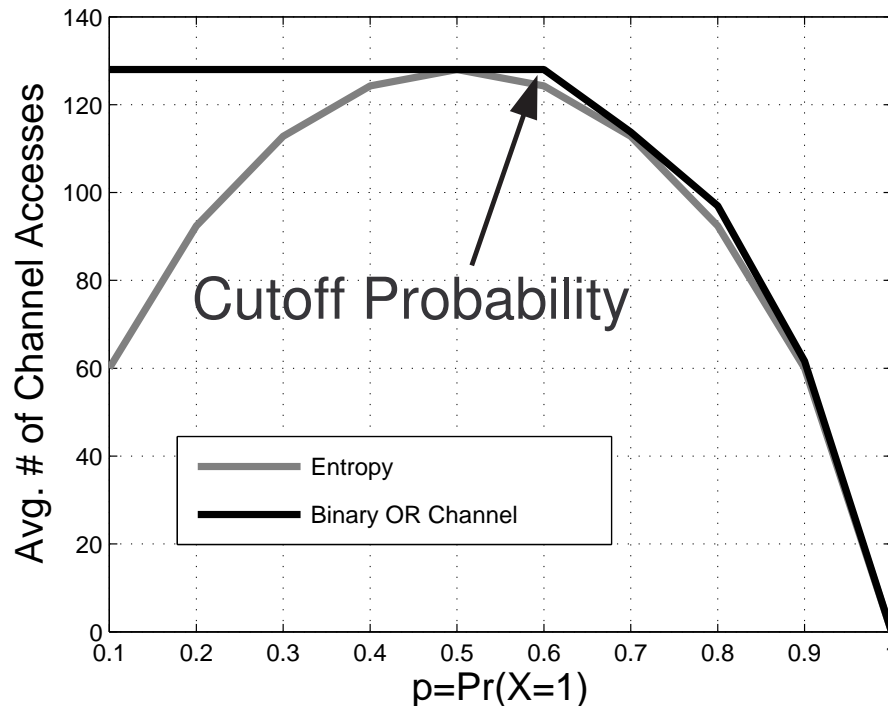
$\{X_j\}_{j=0}^{N-1}$ are *i.i.d.* Bernoulli with probability $p = \Pr\{X_j = 1\}$.

For the m^{th} query, select \mathcal{G}_m and $f_i^{(m)}(X_i) = 1_{\{i \in \mathcal{G}_m, X_i \neq 1\}}$.

Response: (Binary OR Channel)

$$Z_m = \vee_{\{i: s_i \in \mathcal{G}_m\}} \{X_i \neq 1\}.$$

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Cutoff Probability: The value of p below which TDMA is optimal.

Rate-Distortion Tradeoff

- Construct a tree with

Design Criterion: $I(\mathbf{X}; \bar{Z}^{(m)} | \bar{\mathbf{Z}}^{(1:m-1)} = \mathbf{z}^{(1:m-1)})$

Stopping Rule: $L = \inf \left\{ l : \mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)}) | Z^{(1)}, \dots, Z^{(l)}] \leq D' \right\}.$

\Rightarrow The achieved distortion is $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)})] \leq D'.$

- Rate-distortion tradeoff \Rightarrow optimal pruning of the query tree.

Rate-Distortion Tradeoff

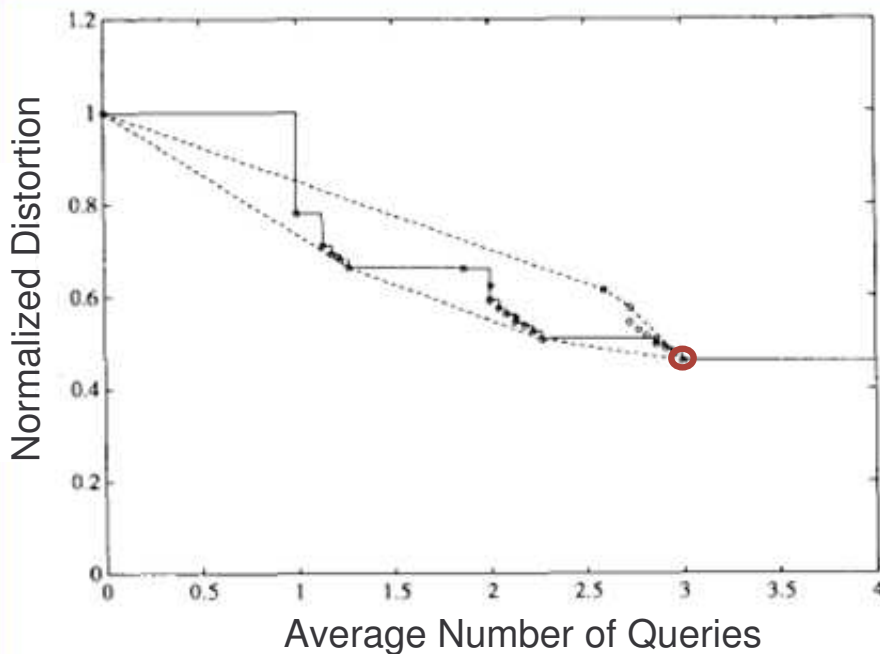
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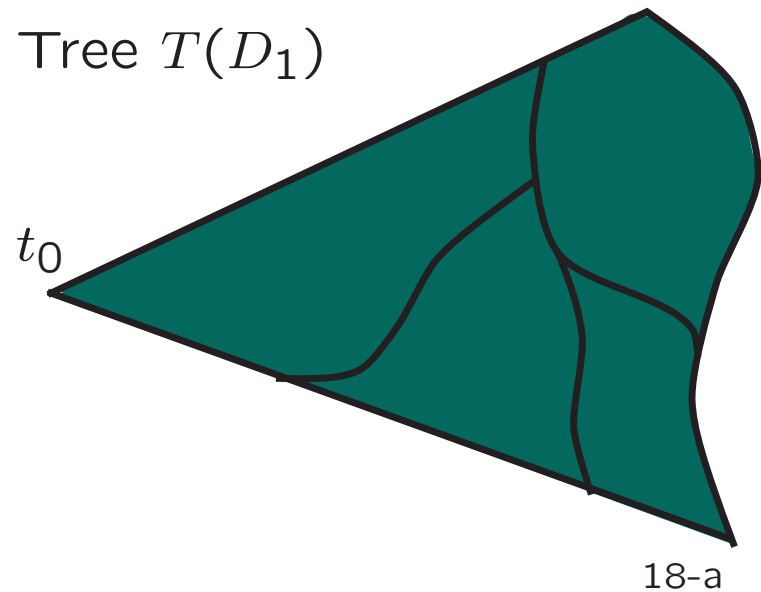
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\Rightarrow The achieved distortion is $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)})] \leq D'$.

- Rate-distortion tradeoff \Rightarrow optimal pruning of the query tree.



Tree $T(D_1)$



Rate-Distortion Tradeoff

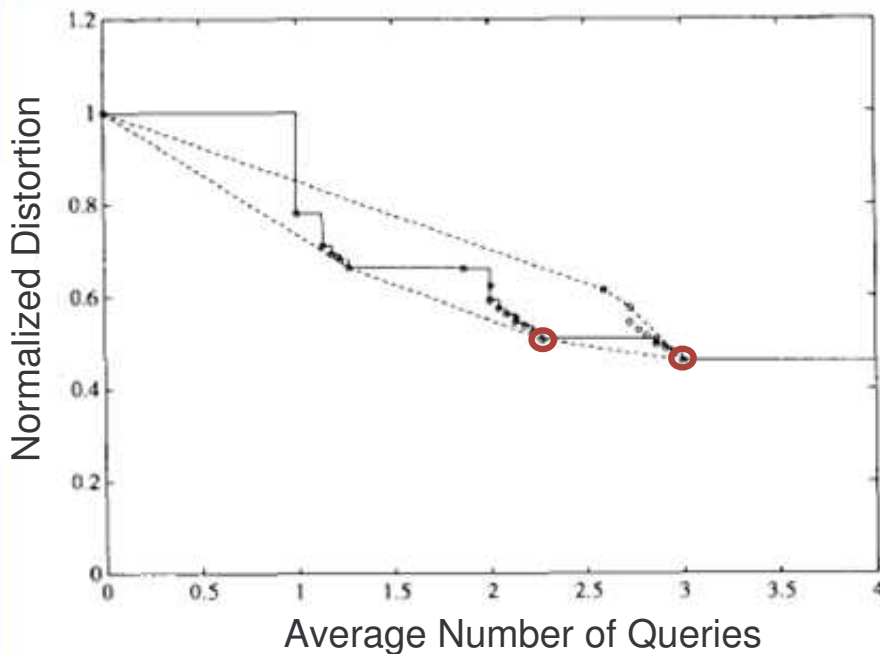
- Construct a tree with

Design Criterion: $I(\mathbf{X}; \bar{\mathbf{Z}}^{(m)} | \bar{\mathbf{Z}}^{(1:m-1)} = \mathbf{z}^{(1:m-1)})$

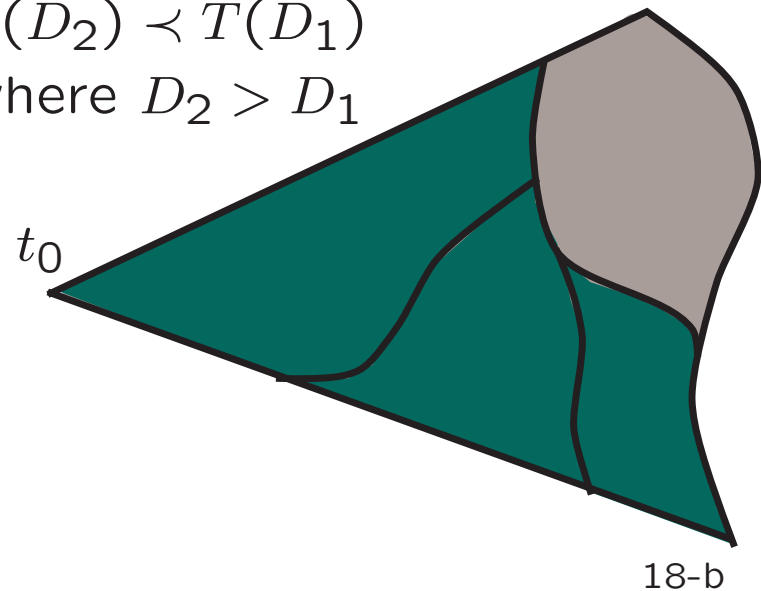
Stopping Rule: $L = \inf \{l : \mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)}) | Z^{(1)}, \dots, Z^{(l)}] \leq D'\}$.

⇒ The achieved distortion is $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)})] \leq D'$.

- Rate-distortion tradeoff ⇒ optimal pruning of the query tree.



$T(D_2) \prec T(D_1)$
where $D_2 > D_1$



Rate-Distortion Tradeoff

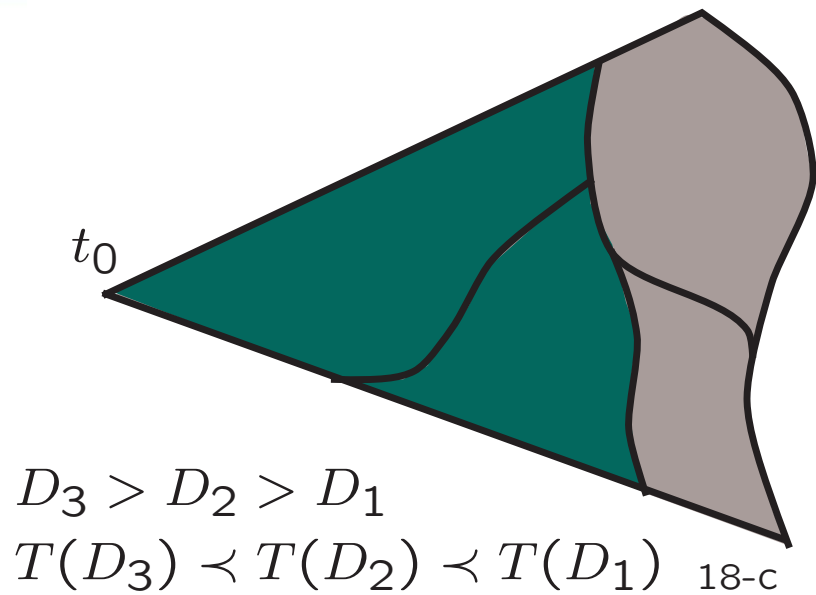
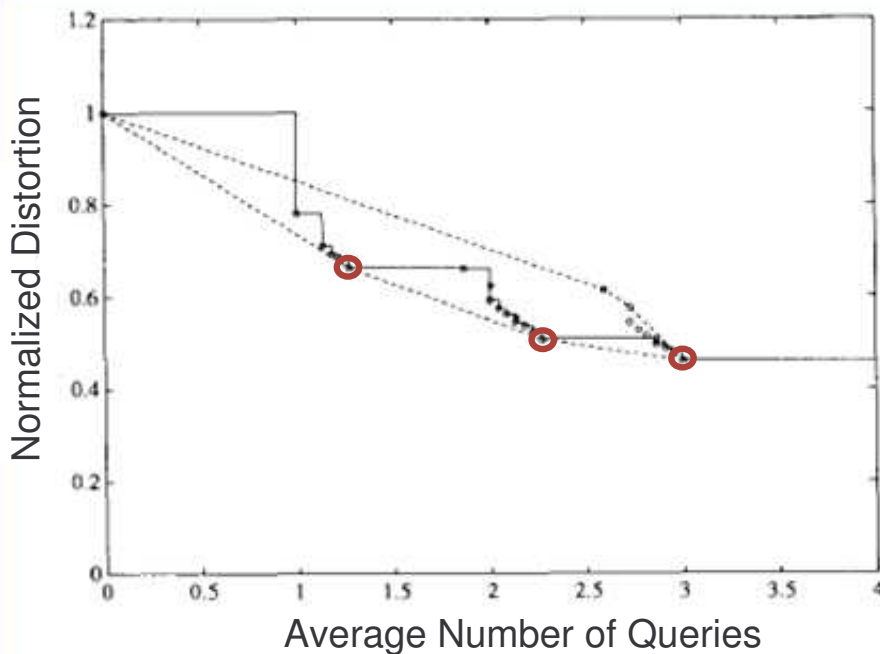
- Construct a tree with

Design Criterion: $I(\mathbf{X}; \bar{\mathbf{Z}}^{(m)} | \bar{\mathbf{Z}}^{(1:m-1)} = \mathbf{z}^{(1:m-1)})$

Stopping Rule: $L = \inf \{l : \mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)}) | Z^{(1)}, \dots, Z^{(l)}] \leq D'\}$.

⇒ The achieved distortion is $\mathbf{E}[d(\mathbf{X}, \hat{\mathbf{X}}^{(l)})] \leq D'$.

- Rate-distortion tradeoff ⇒ optimal pruning of the query tree.



Rate-Distortion Tradeoff

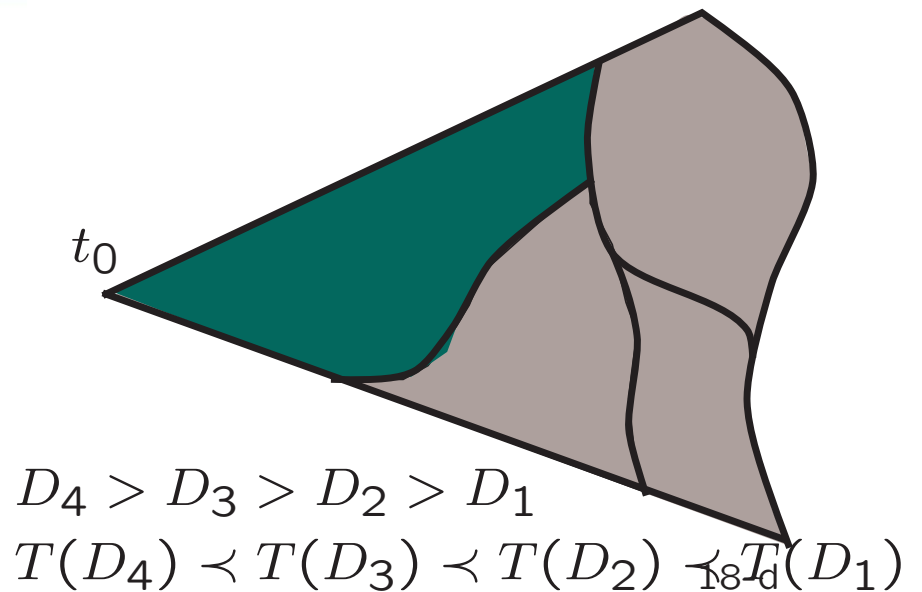
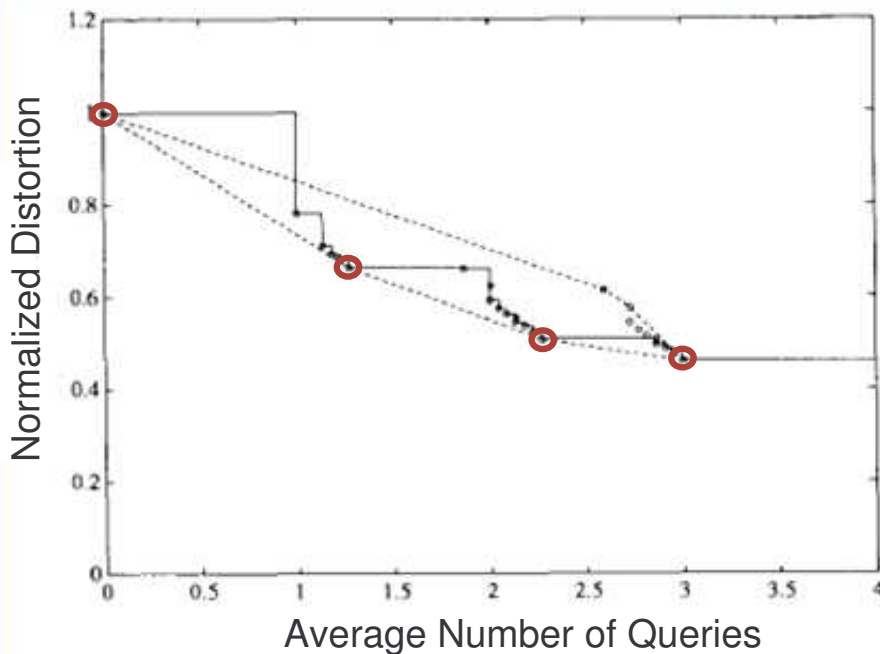
- Construct a tree with

Design Criterion: $I(\mathbf{X}; \bar{\mathbf{Z}}^{(m)} | \bar{\mathbf{Z}}^{(1:m-1)} = \mathbf{z}^{(1:m-1)})$

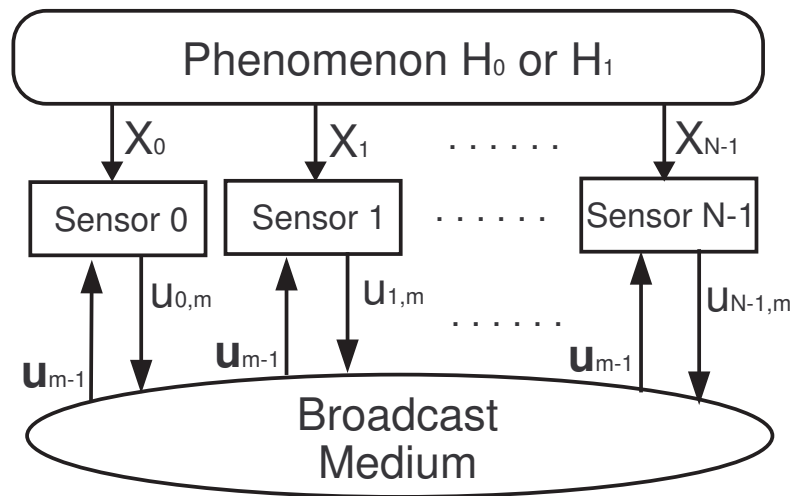
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- Rate-distortion tradeoff ⇒ optimal pruning of the query tree.



Consensus in Decentralized Decisions



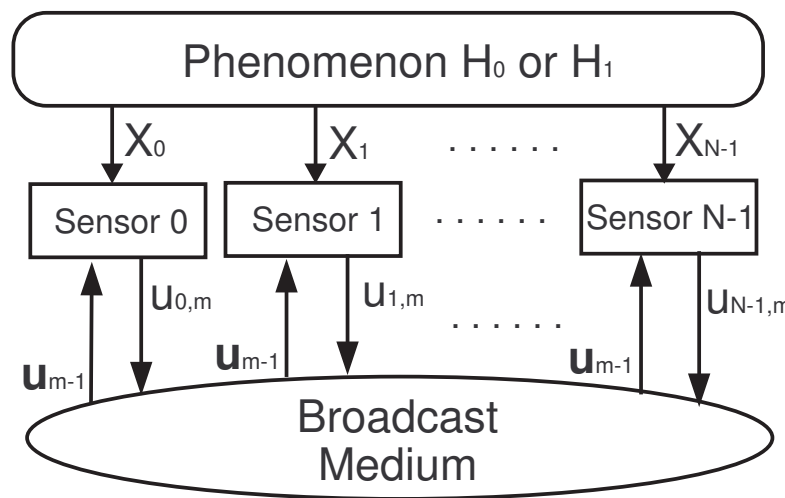
Local Binary Hypothesis Testing:

$$\mathcal{H}_0 : X_i \sim f_{0,i}$$

$$\mathcal{H}_1 : X_i \sim f_{1,i}$$

where $f_{0,i}$, $f_{1,i}$ are the density functions of X_i conditioned on $\mathcal{H}_0, \mathcal{H}_1$, respectively.

Consensus in Decentralized Decisions



Local Binary Hypothesis Testing:

$$\mathcal{H}_0 : X_i \sim f_{0,i}$$

$$\mathcal{H}_1 : X_i \sim f_{1,i}$$

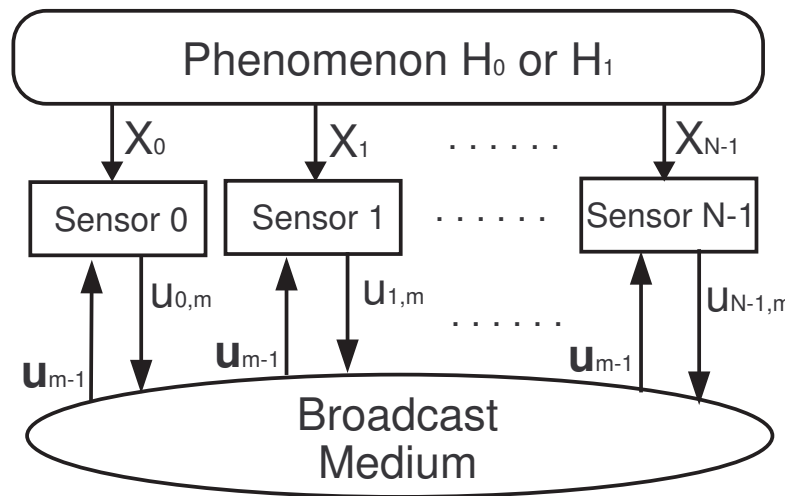
$f_{b,i}$: the density function of $X_i | \mathcal{H}_b$.

► Let $u_{i,m}$ be the local decision at s_i after $m - 1$ iterations:

$$u_{i,m} = \mathcal{D}_i(X_i, \mathbf{u}_0, \mathbf{u}_1, \dots, \mathbf{u}_{m-1})$$

where $\mathbf{u}_m = [u_{0,m}, u_{1,m}, \dots, u_{N-1,m}]$.

Consensus in Decentralized Decisions



Local Binary Hypothesis Testing:

$$\mathcal{H}_0 : X_i \sim f_{0,i}$$

$$\mathcal{H}_1 : X_i \sim f_{1,i}$$

$f_{b,i}$: the density function of $X_i | \mathcal{H}_b$.

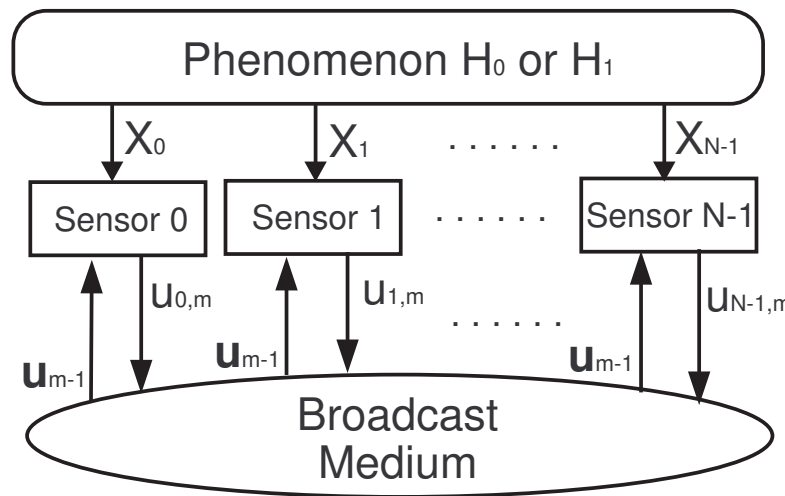
Goal: Eventually have all the sensors agree on a **common decision**.

► Let $u_{i,m}$ be the **local decision** at s_i after $m - 1$ iterations:

$$u_{i,m} = \mathcal{D}_i(X_i, \mathbf{u}_0, \mathbf{u}_1, \dots, \mathbf{u}_{m-1})$$

where $\mathbf{u}_m = [u_{0,m}, u_{1,m}, \dots, u_{N-1,m}]$.

Consensus in Decentralized Decisions



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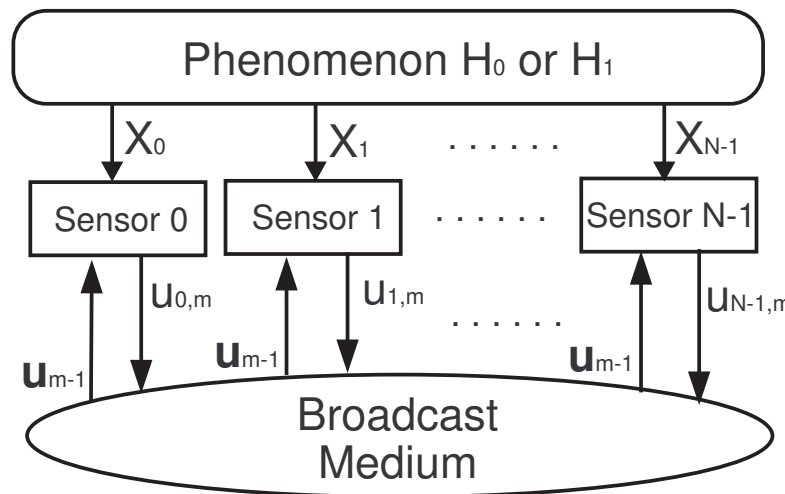
► Let $u_{i,m}$ be the **local decision** at s_i after $m - 1$ iterations:

$$u_{i,m} = \mathcal{D}_i(X_i, \mathbf{u}_0, \mathbf{u}_1, \dots, \mathbf{u}_{m-1})$$

where $\mathbf{u}_m = [u_{0,m}, u_{1,m}, \dots, u_{N-1,m}]$.

Without Cooperation: $E[L^{(m)}] = N$;

Consensus in Decentralized Decisions



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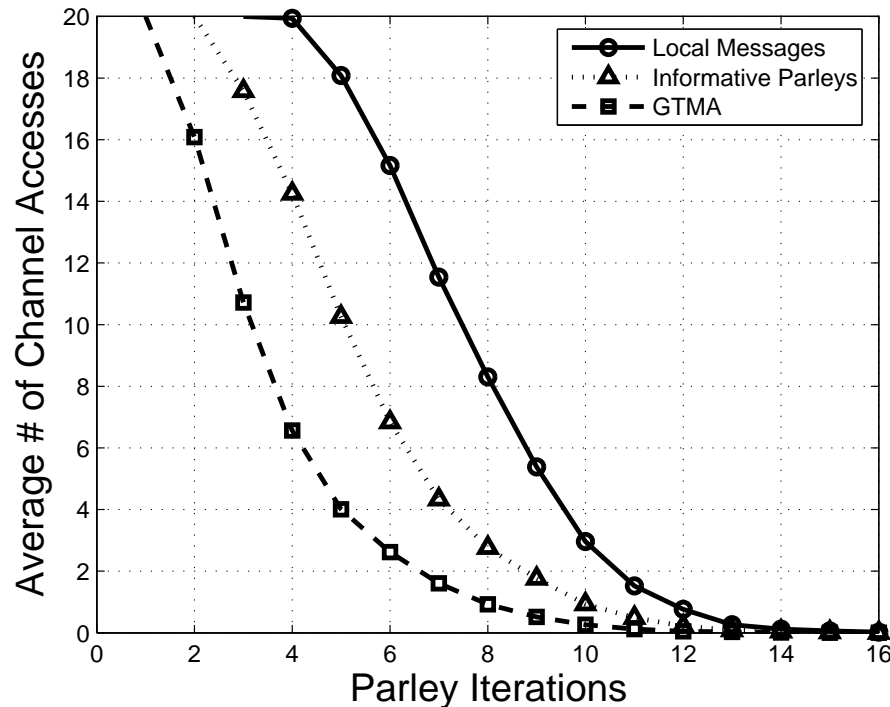
► Let $u_{i,m}$ be the **local decision** at s_i after $m - 1$ iterations:

$$u_{i,m} = \mathcal{D}_i(X_i, \mathbf{u}_0, \mathbf{u}_1, \dots, \mathbf{u}_{m-1})$$

where $\mathbf{u}_m = [u_{0,m}, u_{1,m}, \dots, u_{N-1,m}]$.

Without Cooperation: $E[L^{(m)}] = N$;
With Cooperation: $E[L^{(m)}] \approx O(H(\mathbf{u}_m | \mathbf{u}_0^{m-1}))$. 19-d

Simulation: Gaussian Shift-in-mean



Gaussian Shift-in-Mean:

$$\mathcal{H}_0 : X_i \sim \mathcal{N}(\mu_0, \sigma^2)$$

$$\mathcal{H}_1 : X_i \sim \mathcal{N}(\mu_1, \sigma^2)$$

where $\mu_0 = -1$, $\mu_1 = 1$ and $\sigma = 2$.

Simulation Parameters:

- the number of nodes $N = 20$
- averaged over 1000 trials
- $\Pr(\mathcal{H}_0) = \Pr(\mathcal{H}_1) = 0.5$

Conclusions and Future Directions

- Importance of Data-Driven Communications: (1) Energy efficiency; (2) Bandwidth efficiency.
- We proposed Cooperative Transmissions through Group Queries as a method to achieve **Data-Driven Communications**.

Evolution of Sensor Network Communications:

Individual Query	⇒	Group Query;
Node Centric	⇒	Data Centric or Application Centric;
Point-to-point	⇒	Connectionless Transmissions.

Future Directions

- Derive the fundamental limits of this strategy;
- Combine computation with communications.